

Simulation

Juri Kolčák

Simulation as an Analysis Method

“Execution of the model”, which results in a “sample of the possible behaviour”.

Any model type can be simulated.

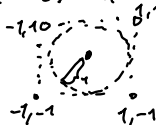
- ✗ ■ Deterministic and Discrete; $\rightarrow$ Entire reachable space
- ✓ ■ Deterministic and Continuous; $\rightarrow$ Numerical simulations
- ✗ ■ Non-Deterministic; $\rightarrow$ Rather sampling
- ✓ ■ Stochastic;

Monte Carlo Method

Repeated sampling of a random variable.

Kinetic Monte Carlo method for stochastic processes (evolution in time).

→ estimate the value of π
draw points in the square



n ... number of trials (points)

m ... number of points in the unit circle

$$\pi \approx \frac{4m}{n}$$

Gillespie Algorithm

Stochastic simulation algorithm

First described by Joseph Doob (1945).

Reinvented and popularised by Daniel Gillespie (1975).

Statistically correct solutions of a stochastic system with known transition rates.

Key assumptions:

The transition rates are statistically independent.

The stochastic system is Markovian.

1. Initialise $t = t_0$ and $x = x_0$
2. If (t, x) satisfies whatever stopping criterion: exit
3. evaluate $\lambda_i(x)$ and the $\sum_{i=1}^M \lambda_i(x) = \lambda$

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$$q_{xi}(x) \quad \begin{matrix} ss \\ -q_{xx} \end{matrix}$$

4. compute τ and j - index of the transition
"Direct" sample two variables $r, r' \in [0, 1]$ uniformly

$$\tau = \frac{1}{\lambda} \ln \left(\frac{1}{r} \right) \quad j = \min_{i \in \{1, \dots, M\}} \left(\sum_{k=1}^j \lambda_i(x) > r' \lambda \right)$$

5. Set $t \leftarrow t + \tau$ and $x \leftarrow x + v_j \rightarrow$ effect of transition j
6. Return to step (2.)

Optimisations

First-reaction method.

$r_1, \dots, r_m \in [0, 1]$ uniformly

$$\forall k \in \{1, \dots, m\} \quad \tau_k = \frac{1}{\lambda_k(x)} \cdot \ln\left(\frac{1}{r_k}\right) \quad \tau = \min_{k \in \{1, \dots, m\}} (\tau_k)$$

$j = \text{index of } \tau$

First-family method.

transitions are partitioned into classes $F_1, \dots, F_l$

$r_1, \dots, r_{l+1} \in [0, 1]$ uniformly

$$\forall k \in \{1, \dots, l\} \quad \tau_k = \frac{1}{\sum_{i=1}^{m_k} \lambda_{i_k}(x)} \cdot \ln\left(\frac{1}{r_k}\right) \quad \tau = \min_{k \in \{1, \dots, l\}} (\tau_k)$$

$l \text{ is index of } \tau$

$$j = \min_{i \in \{1, \dots, n_1\}} \left(\sum_{i_1=1}^{m_1} \lambda_{i_1}(x) > r_{l+1} \lambda_1 \right)$$

τ -leaping

Let τ be the such that $\forall i \in 1, \dots, m, \lambda_i(\mathbf{x})$ remain essentially constant over the interval $[t, t + \tau]$.

→ The number of times a transition i fires in the interval $[t, t + \tau]$ is given by a random variable distributed with Poisson dist. and both mean and variance are $\lambda_i(\mathbf{x}) \cdot \tau$

$$X(t + \tau) \simeq X + \underbrace{\sum_{i \in I} P(\lambda_i(\mathbf{x}) \tau) v_i}_{\text{sample from the Poisson dist.}} \rightarrow \text{net change caused by transition } i$$

Mass Action Kinetics

Chemical Reaction Networks.

Assuming:

- The mixture of chemical species is well mixed.
- The system is spatially confined.
- External factors are in an equilibrium.

$$\frac{d\lambda_i(x)}{dt} \triangleq \text{probability of } r_i \text{ occurring in } x=X(t) \text{ within the next infinitesimal interval } [t, t+dt]$$

each reaction r_i has a "base propensity" c_i

$$\frac{dc_i}{dt} \Rightarrow \text{The probability that reaction occurs in the infinitesimal interval given that all reactants "not".}$$

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unimolecular reactions: $\lambda_i(x) = c_i \cdot x_j$ j is the sole reactant

bimolecular reactions: $j \neq k$ are the reactants,

$$\lambda_i(x) = c_i \cdot x_j \cdot x_k$$

j reacts with itself

$$\lambda_i(x) = c_i \frac{x_j (x_j - 1)}{2}$$

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