## Boolean Networks

Juri Kolčák

#### **Brief History**

"There is an urgent need for theories about the ways in which integrated genetic control systems might function."

"The mere description of a situation as it is seen at a given state of research has often become heavy and tedious, requiring long sentences which are easily ambiguous or misleading. I have felt for some years an increasing necessity for a formalization of the concepts in the field."

#### **Boolean Abstraction**

In the simplicity of the formalism, the modelled real system is necessarily abstracted.

Boolean network modelling constitutes a "top-down" abstraction, which allows us to generate hypotheses about the concrete system.

- 1. Made up of interacting entities.
- 2. Each entity is characterised by a variable quantity.
- 3. The events (and their mechanisms) are not directly observable, only their complete consequences.

"The base" model of complex interacting systems.

Definition - Syntax 
$$B = \{0, 1\}$$

A Boolean network of dimension  $n \in \mathbb{N}$  is a function  $f : \mathbb{B}^n \to \mathbb{B}^n$ .

$$\begin{array}{l} x: \{1, \ldots, n\} \to \mathbb{B} \text{ is a configuration.} \\ & \text{equivalenchy} \quad x \in \mathbb{B}^n \\ & \text{local Function} \quad : \quad f_i : \mathbb{B}^n \longrightarrow \mathbb{B} \end{array}$$

#### Influence Graph

Directed graph with signed edges.

$$G = (V, E)$$
  
$$E \subseteq V \times \{+, -\} \times V$$

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In-neighbours of a node are known as activators or inhibitors.

; is an activator of 
$$j = (i, +, j) \in E$$
  
i is an inhibitor of  $j = (i, -ij) \in E$ 

An influence graph is compatible with a Boolean network, if the edges  
"explain" the network. 
$$dif^{Ference}$$
  
 $\exists x_{1}\gamma \in (B^{n} w_{i}:th \Delta(x_{1}\gamma) = \xi i \exists x_{i} = 0 \text{ such that}$   
 $\begin{cases} f_{j}(x) = 0 \quad x \quad f_{j}(\gamma) = 1 \quad = > \quad (i_{1} + i_{j}) \in E \\ f_{j}(x) = 1 \quad x \quad f_{j}(\gamma) = 0 \quad = > \quad (i_{1} - i_{j}) \in E \end{cases}$ 

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$$f_{1}(\kappa) = {}^{1}\times_{3}$$

$$f_{2}(\kappa) = \times_{2}\wedge(\times_{1}\vee\times_{3})$$

$$f_{3}(\kappa) = {}^{1}\times_{1}$$



 $f_{1}(x) = {}^{7}x_{3}$  $f_{x}(x) = \times_{2} \wedge (\times_{1} \vee \times_{3})$  $f_{2}(x) = 7 \times 1$ 



 $g_1(x) = x_1 \wedge \gamma X_2 \vee \gamma X_3$  $g_{2}(x) = \chi_{3} \wedge (\chi_{1} \vee \chi_{2})$  $g_{3}(x) = 7 x_{1} v 1 x_{2} v 7 x_{3}$ X exclusive or (XOR)  $x \perp y \approx (\times \wedge \neg Y) \cdot (\neg \times \wedge y)$ 

#### Discrete Regulatory Networks

Extension to a finite discrete domain  $\mathbb{M} = \{0, \dots, k_1\} \times \dots \times \{0, \dots, k_n\}, \ k_1, \dots, k_n \in \mathbb{N}.$   $f: \mathcal{M} \longrightarrow \mathcal{M}$   $\varkappa \in \mathcal{M}$ 

# A special case are "Thomas networks", which retain the Boolean function.

D. Thieffry and R. Thomas. Dynamical behaviour of biological regulatory networks—ii. immunity control in bacteriophage lambda.

Bulletin of Mathematical Biology, 57(2):277-297, Mar 1995



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$$M = \{ 0_{1}, 1_{1}, 2 \} \times \{ 0_{1}, 1_{1}, 2_{1}, 3 \}_{x}$$
  
  $\times 1B \times 1B$ 

#### Automata Networks

Networks of communicating automata.



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### **Dynamics**

Updating function modifies configurations according to f.

$$\begin{aligned} \phi_{i} : \mathbb{B}^{n} \to \mathbb{B}^{n} \\ \phi_{i} : \chi \longmapsto (\chi_{1}, \dots, \chi_{i-1}, f_{i}(x), \chi_{i+1}, \dots, \chi_{n}) \\ W \in \{1, \dots, n\} \\ \phi_{W} : \chi \longmapsto \chi \quad \text{such that} \\ \psi_{W} : \chi \longmapsto \chi \quad \text{such that} \\ \psi_{i} \in \{1, \dots, n\} \quad \chi_{i} = \begin{cases} f_{i}(x) & \text{if } i \in \mathcal{K} \\ \chi_{i} & \text{otherwise} \end{cases} \end{aligned}$$

#### Transitions

An **elementary** transition exists for each application of an updating function.  $X \xrightarrow{\mathscr{W}}_{f} Y \qquad \langle = \rangle \quad \phi_{w}(x) = Y$ 

A **non-elementary** transition exists for each predefined sequence of updating function applications.

$$X \xrightarrow{w_1,\dots,w_k}_F Y \quad \langle = \rangle \quad \phi_{w_k} \circ \dots \circ \phi_{w_q}(x) = Y$$

A trajectory is a sequence of consecutive transitions.

$$\mathsf{X}_{\mathsf{o}} \longrightarrow \mathsf{X}_{\mathsf{l}} \longrightarrow \ldots \longrightarrow \mathsf{X}_{\mathsf{h}} \approx \mathsf{X}_{\mathsf{o}} \longrightarrow \mathsf{X}_{\mathsf{k}}$$

An **updating mode** specifies a subset of elementary and non-elementary transitions.

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\*

 $f_{1}(\kappa) = {}^{7}X_{3}$  $f_{1}(x) = X_{2} \wedge (X_{1} \vee X_{3})$  $f_2(x) = \mathbf{1}_{X_1}$ 

XERS

 $f_1(x) f_2(x) f_3(x)$  $\phi_{{}_{{}_{1,2,35}}}$  $\phi_1 \quad \phi_{{}^{21,35}}$ Х 0  $(1_1 0_1 0)$   $(0_1 0_1 1)$   $(1_1 0_1 1)$ (p,0,0) 1 1 (0,0,1) (0,0,1) (0,0,1)1  $(\partial_{l} \partial_{l} 1) O$ 0 (1,1,0) (0,0,1) (1,0,1) $(0_{1}, 0)$ 1 1



Synchronous Ms only transitions 
$$x \xrightarrow{W}_{fY}$$
  
such that  $W = \xi I_1 \dots I_n J$   
 $f_1(k) = 7x_3$   
 $f_2(k) = 7x_3$   
 $f_2(k) = 7x_3$   
 $f_3(k) = 7x_1$   
 $f_2(k) = 7x_1$   
 $f_3(k) = 7x_1$   
 $f_2(k) = 7x_1$   
 $f_3(k) = 7x_1$   



A1 -> Non-deterministic AI, ..., Ay > attractors (simple) werke busins of attraction: A. ... {101,000,0103 A. .... {111,010} Az ... {101,000,0103 Ay ... {111, 0103 No strong busins! Ma - all elementary transitions Asynchronous x ->+ y , W/ = {1,..., n} S110 0 - ANAR  $f_{1}(\kappa) = {}^{7}X_{3}$  $f_{z}(x) = X_{2} \wedge (X_{1} \vee X_{3})$ Co10 011  $f_3(x) = \mathbf{1}_{X_1}$ 1012 > 001  $\sim$ 000

#### Incoherent Feed-Forward Loop of type 3 (I3-FFL)

S. Mangan and U. Alon. Structure and function of the feed-forward loop network motif. Proceedings of the National Academy of Sciences, 100(21):11980–11985, 2003



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#### Most Permissive

L. Paulevé, J. Kolčák, T. Chatain, and S. Haar. Reconciling qualitative, abstract, and scalable modeling of biological networks.

Nature Communications, 11(1):4256, Aug 2020

Succinctly defined using widening and narrowing operators on elementary set updates. A slightly more illustrative definition introduces pseudo-dynamical states.



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most pumissive:



$$\Phi^{\circ}(\{(0,0,0)\}) = \nabla(\{(0,0,0)\}) = \{(0,0,0)\}$$

$$\Phi(\{(0,0,0)\}) = \nabla(\{(0,0,0),(1,0,0)\}) = \{(0,0,0),(1,0,0)\}$$

$$\approx (*,0,0)$$

$$\begin{split} \phi^{2}(\{(0_{1},0_{1},0)\}) &= \nabla(\{(0_{1},0_{1},0),(1_{1},0_{1},0)\}) = \\ &= \{(0_{1},0_{1},0),(1_{1},0,0),(1_{1},0),(0,1,0)\} \\ &= \{(0_{1},0,0),(1_{1},0),(1_{1},0),(0,1,0)\} \\ &\approx (*,*,0) \end{split}$$

$$\begin{split} \Phi^{3}(\{0,0,0\}) &= \nabla(\{0,0,0\},(1,0,0),(1,1,0),(0,1,0)\}_{U} \\ &= U\{(0,1,1,1)\} \\ &= UB^{3} \approx (*_{1}*_{1}*) \\ \Phi^{2}(\{(0,0,0\})\} \\ \end{split}$$

$$\Delta(B^{5}) = \{(1,0,0), (1,1,0), (1,0,0), (1,1,1)\}$$
$$\Delta_{W}(X) = \{x \in X \mid \forall_{i} \in W, \exists y \in X, x_{i} = f_{i}(y)\}$$

### Refinements

Most permissive Boolean networks are guaranteed to capture any behaviour possible in any multivalued or continuous refinement.

13/18

$$\forall y \in \mathcal{B} (x_{11} \dots 1 \times i - 1_{1} D_{1} \times i + 1_{1} \dots \times n) , \quad y_{i} = 0$$

$$\forall y \in \mathcal{B} (x_{11} \dots 1 \times i - 1_{1} k_{1} \times i + 1_{1} \dots - 1 \times n) , \quad y_{i} = 1$$

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continuous model F  

$$\begin{array}{l}
SF_i(x) \\
\overline{dt} > 0 => \exists y \in \mathcal{B}(x), f_i(y) = 1 \\
\frac{SF_i(x)}{dt} < 0 => \exists y \in \mathcal{B}(x), f_i(y) = 0
\end{array}$$

# Applications

- Reachability;
- Attractor analysis;
- Model inference;

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$$D = 1$$
  
 $D = 1$   
 $D$ 

#### Complexity

Existence of a fixed point is NP-complete.

x = f(x)

Reachability and attractor analysis are PSPACE-complete.

Reachability is P for locally monotone f (P<sup>NP</sup> otherwise) with most permissive update mode.

Attractor analysis is co-NP for locally monotone f (co-NP<sup>co-NP</sup> otherwise) with most permissive update mode.

### Fixed Point Stability

Fixed points are independent of the updating mode.

$$f(x) = x$$

#### Feedback Cycles

#### 1980 (Robert)

If the influence graph is acyclic, every configuration of the system converges to the same attractor, a fixed point.

#### Thomas conjectures: 1981

- 1. Existence of a positive cycle in the influence graph is a necessary condition for the system having several fixed points.
- 2. Existence of a negative cycle in the influence graph is a necessary condition for the system having a limit cycle.

Let CEE beacycle in the influencegraph sign (C) = TT sign (e) #2 fully asynchronous Richard 2010 asynchronous Nounl, Sené 2012

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#1 Synchronous Amaina et al. 2004,2008  
fully asynchronous Remy ebal. 2008  
Asynchronous Noval 2012  

$$100 \rightarrow 000$$
  
 $101 + 101 + 101 = 100$   
 $101 + 101 + 100 = 100$   
 $101 + 101 + 100 = 100$ 

# Limit Properties Arncon a 2017

Let  $\nu(G)$  be the maximum number of disjoint cycles in G (packing number).

Let  $\tau^+(G)$  be the minimum number of vertices that meets every positive cycle of G (positive feedback vertex set).

$$\leq 2^{\pi^{+}(G)}$$