

# Model Verification (Temporal Properties)

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# Formal Verification

Given a model of a dynamical system (complex system);  
And a set of desirable properties (specifications, observations, . . .);  
The goal is to determine whether the model satisfies the properties.

## AUTOMATIC VERIFICATION:

Testing – Identify critical scenarios to test model executions on.  
Non-exhaustive: if an execution fails a test, we know the model does not satisfy our properties, but if all succeed, we cannot rule out there is another execution which would fail.

Static Analysis – Avoids exploration of dynamics (transition system).  
Typically provides only partial results (approximation).

Dynamic Analysis – Exhaustive exploration of the transition system.  
Formal reasoning about dynamic properties (evolution in time) is possible using **temporal logics**. Such temporal properties can be automatically verified by **model checking**.

# Temporal Logic

Formal (unambiguous) reasoning about properties related to the successive change of system states (variables).

TEMPORAL LOGICS WE FOCUS ON:

- Linear Temporal Logic (**LTL**) – Reasoning on traces of the model.
- Computational Tree Logic (**CTL**) – Reasoning on execution trees.
- (**CTL**<sup>\*</sup> – CTL enriched to be able to express everything that's possible in LTL.)

OTHER TEMPORAL LOGICS:

- Higher expressivity – allows more complex properties.
- Include time – allows specification of time-bound properties.
- Probabilities – allows properties about probabilities of behaviours.

## Traces

For a transition system  $(S, \rightarrow)$ , a trace is an (infinite) sequence of configurations  $\sigma = (\mathbf{x}^0, \mathbf{x}^1, \mathbf{x}^2, \dots)$  such that  $\forall k > 0, \mathbf{x}^{k-1} \rightarrow \mathbf{x}^k$ .

For a configuration  $\mathbf{x} \in \mathbb{B}^n$ , let  $\mathcal{S}(\mathbf{x})$  be the set of all traces that originate in  $\mathbf{x}$ .

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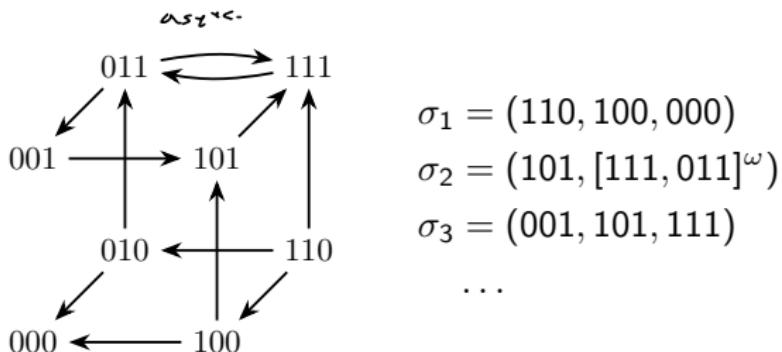
For a configuration  $x \in \mathbb{B}^n$ , let  $\mathcal{S}(x)$  be the set of all traces that originate in  $x$ .

EXAMPLE:

$$f_1(x) = x_3 \wedge (\neg x_1 \vee \neg x_2)$$

$$f_2(x) = x_1 \wedge x_3$$

$$f_3(x) = x_1 \vee x_2 \vee x_3$$



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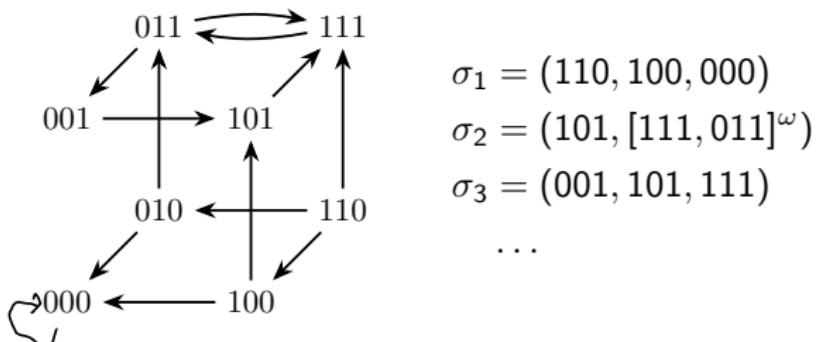
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Sometimes it's useful to consider only infinite traces. To preserve reachability, we include the transition  $x \rightarrow x$  for each fixed point  $x$ .

## Execution Trees

“All traces from  $S(x)$  bundled by prefixes.”

Formally, a connected acyclic graph  $(V, E)$  with a labelling function  $\lambda: V \rightarrow \mathbb{B}^n$  mapping the vertices to the configurations.

“Unfolding of the transition system.”

Given an initial configuration  $x$ , the execution tree can be intuited inductively as follows:

1. Add the root  $v_r$  to  $V$  with  $\lambda(v_r) = x$  and initialise the set of unprocessed vertices  $V' = \{v_r\}$ ;
2. While  $V'$  is not empty, take  $v \in V'$  and for each  $y \in \mathbb{B}^n$  such that  $\lambda(v) \rightarrow y$ , add a new node  $v'$  with  $\lambda(v') = y$  to both  $V$ ,  $V'$ , and an edge  $(v, v')$  to  $E$ ;

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### COMPARISON TO TRACES:

For a given root, the execution tree is unique.

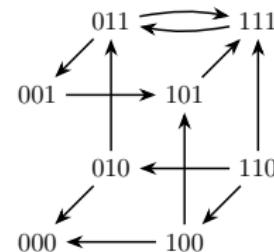
A trace corresponds to a path in the tree starting from the root.

## Execution Trees – Example

$$f_1(\mathbf{x}) = \mathbf{x}_3 \wedge (\neg \mathbf{x}_1 \vee \neg \mathbf{x}_2)$$

$$f_2(\mathbf{x}) = \mathbf{x}_1 \wedge \mathbf{x}_3$$

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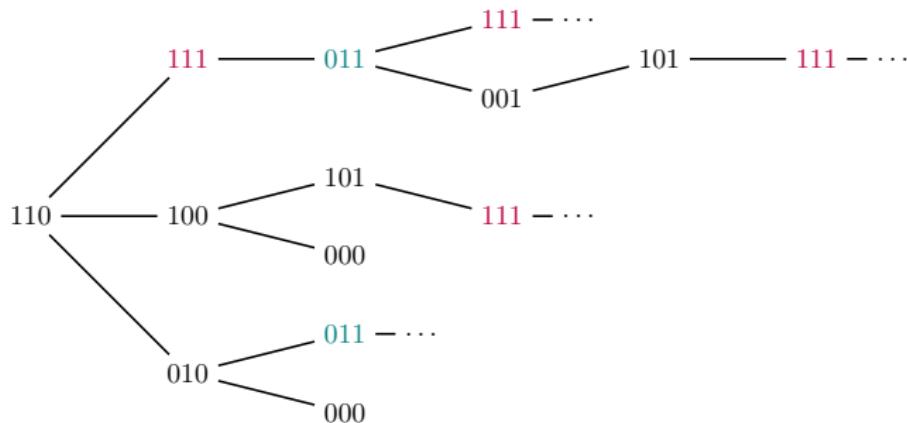
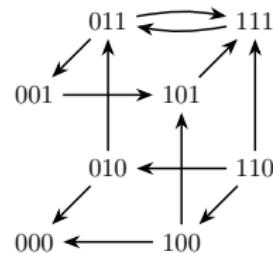


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# Atomic Propositions

“A set of properties that characterise the configurations of the system.”

Formally, we define a finite set of atomic propositions  $P = \{p_0, \dots, p_k\}$ ,  $k \in \mathbb{N}$  and a mapping  $\alpha: \mathbb{B}^n \rightarrow 2^P$  which maps each configuration to a set of atomic propositions “valid” in the configuration.

$$2^P = \text{Power set of } P$$

A configuration  $\mathbf{x} \in \mathbb{B}^n$  satisfies a proposition  $p \in P$ ,  $\mathbf{x} \models p$ , if and only if  $p \in \alpha(\mathbf{x})$ .

EXAMPLES:

- $\mathbf{x}_i$  “Variable  $i$  is active”;
- $\mathbf{x}_i + \mathbf{x}_j + \mathbf{x}_k \geq 2$  “At least two of the variables  $i, j, k$  are active”;
- $\forall i \in W \subseteq \{1, \dots, n\}, \mathbf{x}_i = 0$  “None of the variables in  $W$  is active”;
- $\mathbf{x} \in A$  “Is part of the attractor  $A$ ”;

# Linear Temporal Logic

SYNTAX:

$$\varphi ::= \top \mid p \in P \mid \neg \varphi \mid \varphi_1 \wedge \varphi_2 \mid \mathbf{X} \varphi \mid \varphi_1 \mathbf{U} \varphi_2 \mid \mathbf{F} \varphi \mid \mathbf{G} \varphi$$
$$\varphi_1 \vee \varphi_2 = \neg(\neg \varphi_1 \wedge \neg \varphi_2) \quad \mathbf{F} \varphi = \top \mathbf{U} \varphi \quad \mathbf{G} \varphi = \neg \mathbf{F}(\neg \varphi)$$

SEMANTICS:

$$C = (x^0, x^1, x^2, \dots)$$

$$\sigma \models \top$$

$$\sigma \models p \iff x^0 \models p$$

$$\sigma \models \neg \varphi \iff \sigma \not\models \varphi$$

$$\sigma \models \varphi_1 \wedge \varphi_2 \iff \sigma \models \varphi_1 \wedge \sigma \models \varphi_2$$

$$\sigma \models \mathbf{X} \varphi \iff (x^1, x^2, \dots) \models \varphi$$

$$\sigma \models \varphi_1 \mathbf{U} \varphi_2 \iff \exists k \in \mathbb{N}_0, (x^k, x^{k+1}, \dots) \models \varphi_2 \wedge \forall j < k, (x^j, x^{j+1}, \dots) \models \varphi_1$$

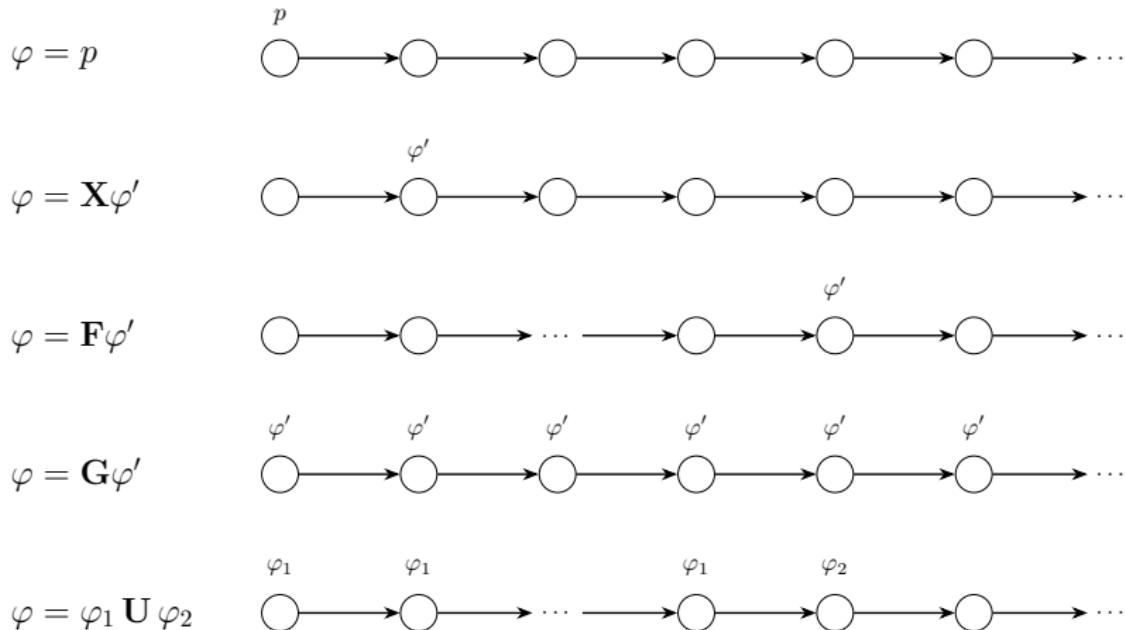
$$\sigma \models \mathbf{F} \varphi \iff \exists k \in \mathbb{N}_0, (x^k, x^{k+1}, \dots) \models \varphi$$

$$\sigma \models \mathbf{G} \varphi \iff \forall k \in \mathbb{N}_0, (x^k, x^{k+1}, \dots) \models \varphi$$

$$\neg(\exists k \in \mathbb{N}_0, (x^k, x^{k+1}, \dots) \models \varphi)$$

$$\forall k \in \mathbb{N}_0, (x^k, x^{k+1}, \dots) \not\models \varphi$$

# LTL Visually



# LTL Example

$$f_1(x) = x_3 \wedge (\neg x_1 \vee \neg x_2)$$

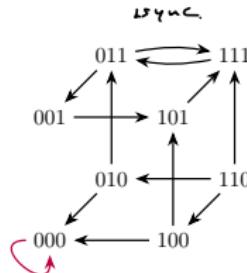
$$f_2(x) = x_1 \wedge x_3$$

$$f_3(x) = x_1 \vee x_2 \vee x_3$$

$$x \models \psi \iff \forall \sigma \in S(x), \sigma \models \psi$$

EXAMPLES:

- $F(\neg x_1)$  – “Eventually, variable 1 will be inactive”;  $\mathbb{B}^3$
- $G(x_3)$  – “Variable 3 always stays active”;  $\{001, 101, 011, 111\}$
- $F(G(x_3))$  – “Eventually, variable 3 will activate and will stay active forever”;  $\downarrow$
- $G(F(\neg x_2))$  – “Variable 2 will be inactive infinitely often”;  $\{000\}$
- $x_1 \mathbf{U} x_3$  – “Variable 1 stays active until variable 3 becomes active”;  $\{001, 101, 011, 111\}$



# Computational Tree Logic

SYNTAX:

state formula  $\Phi ::= \top \mid p \in P \mid \neg\Phi \mid \Phi_1 \wedge \Phi_2 \mid \exists\varphi \mid \forall\varphi$

path formula  $\varphi ::= \mathbf{X}\Phi \mid \Phi_1 \mathbf{U} \Phi_2 \mid \mathbf{F}\Phi \mid \mathbf{G}\Phi$

SEMANTICS:

$$\mathbf{x} \models \top$$

$$\mathbf{x} \models p \Leftrightarrow \mathbf{x} \models p$$

$$\mathbf{x} \models \neg\Phi \Leftrightarrow \mathbf{x} \not\models \Phi$$

$$\mathbf{x} \models \Phi_1 \wedge \Phi_2 \Leftrightarrow \mathbf{x} \models \Phi_1 \wedge \mathbf{x} \models \Phi_2$$

$$\mathbf{x} \models \exists\varphi \Leftrightarrow \exists\sigma \in \mathcal{S}(\mathbf{x}), \sigma \models \varphi$$

$$\mathbf{x} \models \forall\varphi \Leftrightarrow \forall\sigma \in \mathcal{S}(\mathbf{x}), \sigma \models \varphi$$

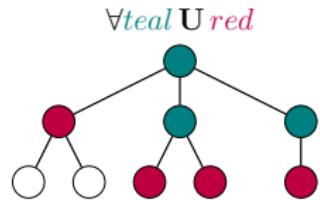
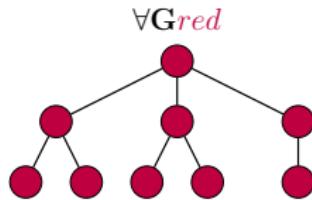
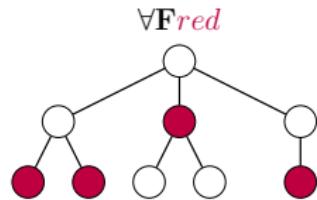
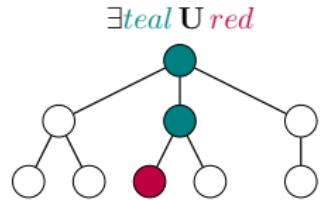
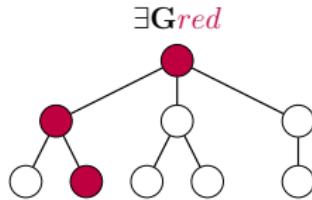
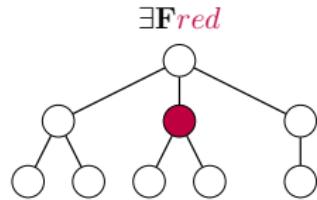
$$\sigma \models \mathbf{X}\Phi \Leftrightarrow \mathbf{x}^1 \models \Phi$$

$$\sigma \models \Phi_1 \mathbf{U} \Phi_2 \Leftrightarrow \exists k \in \mathbb{N}_0, \mathbf{x}^k \models \Phi_2 \wedge \forall j < k, \mathbf{x}^j \models \Phi_1$$

$$\sigma \models \mathbf{F}\Phi \Leftrightarrow \exists k \in \mathbb{N}_0, \mathbf{x}^k \models \Phi$$

$$\sigma \models \mathbf{G}\Phi \Leftrightarrow \forall k \in \mathbb{N}_0, \mathbf{x}^k \models \Phi$$

# CTL Visually

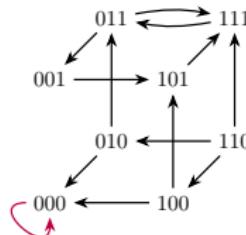


# CTL Example

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$$f_3(x) = x_1 \vee x_2 \vee x_3$$



EXAMPLES:

- $\forall F(\neg x_1)$  – “Eventually, variable 1 will be inactive”;  $\mathbb{B}^3 \setminus \{000\}$
- $\forall G(x_3)$  – “Variable 3 always stays active”;  $\{001, 101, 111, 011\}$
- $\exists F(\forall G(x_3))$  – “There exists a path to a state in which variable 3 is active and cannot be deactivated”;  $\mathbb{B}^3 \setminus \{000\}$
- $\forall G(\exists F(\neg x_2))$  – “Along any path, it is always possible to deactivate variable 2”;  $\mathbb{B}^3$
- $\exists x_1 \mathbf{U} x_3$  – “There exists a path along which variable 1 stays active until variable 3 becomes active”;  $\mathbb{B}^3 \setminus \{000, 010\}$

# CTL\*

SYNTAX:

$$\begin{aligned}\Phi ::= & \top \mid p \in P \mid \neg\Phi \mid \Phi_1 \wedge \Phi_2 \mid \exists\varphi \mid \forall\varphi \\ \varphi ::= & \Phi \mid \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \mathbf{X}\varphi \mid \varphi_1 \mathbf{U} \varphi_2\end{aligned}$$

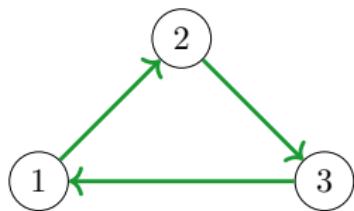
SEMANTICS:

$$\begin{aligned}\mathbf{x} \models \top & \\ \mathbf{x} \models p & \Leftrightarrow \mathbf{x} \models p \\ \mathbf{x} \models \neg\Phi & \Leftrightarrow \mathbf{x} \not\models \Phi \\ \mathbf{x} \models \Phi_1 \wedge \Phi_2 & \Leftrightarrow \mathbf{x} \models \Phi_1 \wedge \mathbf{x} \models \Phi_2 \\ \mathbf{x} \models \exists\varphi & \Leftrightarrow \exists\sigma \in \mathcal{S}(\mathbf{x}), \sigma \models \varphi \\ \mathbf{x} \models \forall\varphi & \Leftrightarrow \forall\sigma \in \mathcal{S}(\mathbf{x}), \sigma \models \varphi\end{aligned}$$

$$\begin{aligned}\sigma \models \Phi & \Leftrightarrow \mathbf{x}^0 \models \Phi \\ \sigma \models \neg\varphi & \Leftrightarrow \sigma \not\models \varphi \\ \sigma \models \varphi_1 \wedge \varphi_2 & \Leftrightarrow \sigma \models \varphi_1 \wedge \sigma \models \varphi_2 \\ \sigma \models \mathbf{X}\varphi & \Leftrightarrow (\mathbf{x}^1, \mathbf{x}^2, \dots) \models \varphi \\ \sigma \models \varphi_1 \mathbf{U} \varphi_2 & \Leftrightarrow \exists k \in \mathbb{N}_0, (\mathbf{x}^k, \mathbf{x}^{k+1}, \dots) \models \varphi_2 \wedge \\ & \quad \wedge \forall j < k, (\mathbf{x}^j, \mathbf{x}^{j+1}, \dots) \models \varphi_1\end{aligned}$$

# Fairness

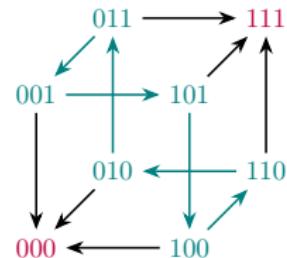
EXAMPLE:



$$f_1(\mathbf{x}) = \mathbf{x}_3$$

$$f_2(\mathbf{x}) = \mathbf{x}_1$$

$$f_3(\mathbf{x}) = \mathbf{x}_2$$



Fairness constraints are put in place to make sure “everybody gets their turn”.

Different fairness constraints are used, depending on the application scenario, but the general intuition is that if a transition can be taken infinitely often along a run, then it will eventually be traversed.