

Model Verification (Temporal Properties)

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Formal Verification

Given a model of a dynamical system (complex system);
And a set of desirable properties (specifications, observations, ...);
The goal is to determine whether the model satisfies the properties.

AUTOMATIC VERIFICATION:

Testing – Identify critical scenarios to test model executions on.

Non-exhaustive: if an execution fails a test, we know the model does not satisfy our properties, but if all succeed, we cannot rule out there is another execution which would fail.

Static Analysis – Avoids exploration of dynamics (transition system).
Typically provides only partial results (approximation).

Dynamic Analysis – Exhaustive exploration of the transition system.
Formal reasoning about dynamic properties (evolution in time) is possible using **temporal logics**. Such temporal properties can be automatically verified by **model checking**.

Temporal Logic

Formal (unambiguous) reasoning about properties related to the successive change of system states (variables).

TEMPORAL LOGICS WE FOCUS ON:

- Linear Temporal Logic (**LTL**) – Reasoning on traces of the model.
- Computational Tree Logic (**CTL**) – Reasoning on execution trees.
- (**CTL*** – CTL enriched to be able to express everything that's possible in LTL.)

OTHER TEMPORAL LOGICS:

- Higher expressivity – allows more complex properties.
- Include time – allows specification of time-bound properties.
- Probabilities – allows properties about probabilities of behaviours.

Traces

For a transition system (S, \rightarrow) , a trace is an (infinite) sequence of configurations $\sigma = (\mathbf{x}^0, \mathbf{x}^1, \mathbf{x}^2, \dots)$ such that $\forall k > 0, \mathbf{x}^{k-1} \rightarrow \mathbf{x}^k$.

For a configuration $\mathbf{x} \in \mathbb{B}^n$, let $\mathcal{S}(\mathbf{x})$ be the set of all traces that originate in \mathbf{x} .

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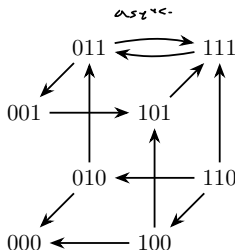
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EXAMPLE:

$$f_1(\mathbf{x}) = \mathbf{x}_3 \wedge (\neg \mathbf{x}_1 \vee \neg \mathbf{x}_2)$$

$$f_2(\mathbf{x}) = \mathbf{x}_1 \wedge \mathbf{x}_3$$

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$$\sigma_1 = (110, 100, 000)$$

$$\sigma_2 = (101, [111, 011]^\omega)$$

$$\sigma_3 = (001, 101, 111)$$

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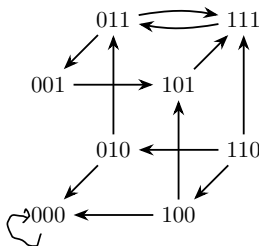
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Sometimes it's useful to consider only infinite traces. To preserve reachability, we include the transition $\mathbf{x} \rightarrow \mathbf{x}$ for each fixed point \mathbf{x} .

Execution Trees

“All traces from $\mathcal{S}(\mathbf{x})$ bundled by prefixes.”

Formally, a connected acyclic graph (V, E) with a labelling function $\lambda: V \rightarrow \mathbb{B}^n$ mapping the vertices to the configurations.

“Unfolding of the transition system.”

Given an initial configuration \mathbf{x} , the execution tree can be intuited inductively as follows:

1. Add the root v_r to V with $\lambda(v_r) = \mathbf{x}$ and initialise the set of unprocessed vertices $V' = \{v_r\}$;
2. While V' is not empty, take $v \in V'$ and for each $\mathbf{y} \in \mathbb{B}^n$ such that $\lambda(v) \rightarrow \mathbf{y}$, add a new node v' with $\lambda(v') = \mathbf{y}$ to both V, V' , and an edge (v, v') to E ;

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COMPARISON TO TRACES:

For a given root, the execution tree is unique.

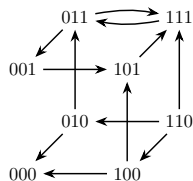
A trace corresponds to a path in the tree starting from the root.

Execution Trees – Example

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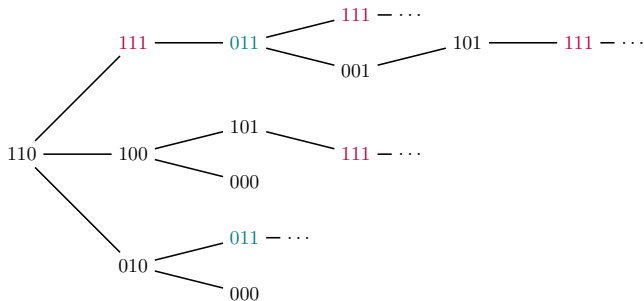
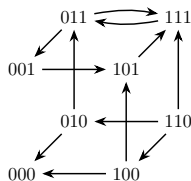


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Atomic Propositions

“A set of properties that characterise the configurations of the system.”

Formally, we define a finite set of atomic propositions $P = \{p_0, \dots, p_k\}$, $k \in \mathbb{N}$ and a mapping $\alpha: \mathbb{B}^n \rightarrow 2^P$ which maps each configuration to a set of atomic propositions “valid” in the configuration.

$$2^P = \text{power set of } P$$

A configuration $\mathbf{x} \in \mathbb{B}^n$ satisfies a proposition $p \in P$, $\mathbf{x} \models p$, if and only if $p \in \alpha(\mathbf{x})$.

EXAMPLES:

- \mathbf{x}_i “Variable i is active”;
- $\mathbf{x}_i + \mathbf{x}_j + \mathbf{x}_k \geq 2$ “At least two of the variables i, j, k are active”;
- $\forall i \in W \subseteq \{1, \dots, n\}, \mathbf{x}_i = 0$ “None of the variables in W is active”;
- $\mathbf{x} \in A$ “Is part of the attractor A ”;

Linear Temporal Logic

SYNTAX:

$$\varphi ::= \top \mid p \in P \mid \neg \varphi \mid \varphi_1 \wedge \varphi_2 \mid \overset{\text{Next}}{\mathbf{X}}\varphi \mid \varphi_1 \overset{\text{until}}{\mathbf{U}} \varphi_2 \mid \overset{\text{Future}}{\mathbf{F}}\varphi \mid \overset{\text{Globally}}{\mathbf{G}}\varphi$$

$$\varphi_1 \vee \varphi_2 = \neg(\neg\varphi_1 \wedge \neg\varphi_2) \quad \mathbf{F}\varphi = \top \mathbf{U} \varphi \quad \mathbf{G}\varphi = \neg \mathbf{F}(\neg \varphi)$$

$$G = (x^0, x^1, x^2, \dots)$$

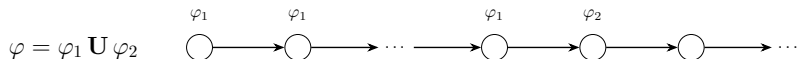
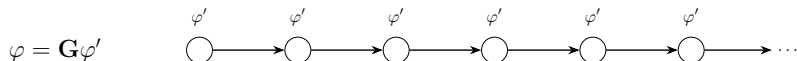
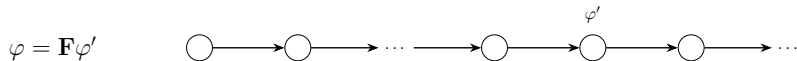
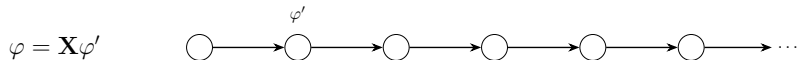
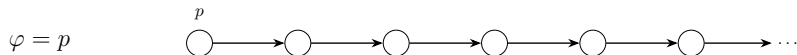
SEMANTICS:

$$\begin{aligned} \sigma &\models \top \\ \sigma &\models p &\Leftrightarrow & \mathbf{x}^0 \models p \\ \sigma &\models \neg \varphi &\Leftrightarrow & \sigma \not\models \varphi \\ \sigma &\models \varphi_1 \wedge \varphi_2 &\Leftrightarrow & \sigma \models \varphi_1 \wedge \sigma \models \varphi_2 \\ \sigma &\models \mathbf{X}\varphi &\Leftrightarrow & (\mathbf{x}^1, \mathbf{x}^2, \dots) \models \varphi \\ \sigma &\models \varphi_1 \mathbf{U} \varphi_2 &\Leftrightarrow & \exists k \in \mathbb{N}_0, (\mathbf{x}^k, \mathbf{x}^{k+1}, \dots) \models \varphi_2 \wedge \\ & & & \wedge \forall j < k, (\mathbf{x}^j, \mathbf{x}^{j+1}, \dots) \models \varphi_1 \\ \sigma &\models \mathbf{F}\varphi &\Leftrightarrow & \exists k \in \mathbb{N}_0, (\mathbf{x}^k, \mathbf{x}^{k+1}, \dots) \models \varphi \\ \sigma &\models \mathbf{G}\varphi &\Leftrightarrow & \forall k \in \mathbb{N}_0, (\mathbf{x}^k, \mathbf{x}^{k+1}, \dots) \models \varphi \end{aligned}$$

$$\neg(\exists k \in \mathbb{N}_0, (\mathbf{x}^k, \mathbf{x}^{k+1}, \dots) \models \neg \varphi)$$

$$\forall k \in \mathbb{N}_0, (\mathbf{x}^k, \mathbf{x}^{k+1}, \dots) \models \neg \neg \varphi$$

LTl Visually

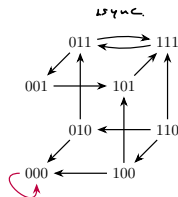


LTL Example

$$f_1(\mathbf{x}) = \mathbf{x}_3 \wedge (\neg \mathbf{x}_1 \vee \neg \mathbf{x}_2)$$

$$f_2(\mathbf{x}) = \mathbf{x}_1 \wedge \mathbf{x}_3$$

$$f_3(\mathbf{x}) = \mathbf{x}_1 \vee \mathbf{x}_2 \vee \mathbf{x}_3$$



$$\mathbf{x} \models \varphi \Leftrightarrow \forall \sigma \in S(\mathbf{x}), \sigma \models \varphi$$

EXAMPLES:

- $\mathbf{F}(\neg \mathbf{x}_1)$ – “Eventually, variable 1 will be inactive”; \mathcal{B}^3
- $\mathbf{G}(\mathbf{x}_3)$ – “Variable 3 always stays active”; $\subseteq \{001, 101, 011, 111\}$
- $\mathbf{F}(\mathbf{G}(\mathbf{x}_3))$ – “Eventually, variable 3 will activate and will stay active forever”;
 \downarrow
- $\mathbf{G}(\mathbf{F}(\neg \mathbf{x}_2))$ – “Variable 2 will be inactive infinitely often”; $\{000\}$
- $\mathbf{x}_1 \mathbf{U} \mathbf{x}_3$ – “Variable 1 stays active until variable 3 becomes active”;
 $\{001, 101, 011, 111\}$

Computational Tree Logic

SYNTAX:

state formula $\Phi ::= \top \mid p \in P \mid \neg\Phi \mid \Phi_1 \wedge \Phi_2 \mid \exists\varphi \mid \forall\varphi$

path formula $\varphi ::= \mathbf{X}\Phi \mid \Phi_1 \mathbf{U} \Phi_2 \mid \mathbf{F}\Phi \mid \mathbf{G}\Phi$

SEMANTICS:

$$\mathbf{x} \models \top$$

$$\mathbf{x} \models p \quad \Leftrightarrow \quad \mathbf{x} \models p$$

$$\mathbf{x} \models \neg\Phi \quad \Leftrightarrow \quad \mathbf{x} \not\models \Phi$$

$$\mathbf{x} \models \Phi_1 \wedge \Phi_2 \quad \Leftrightarrow \quad \mathbf{x} \models \Phi_1 \wedge \mathbf{x} \models \Phi_2$$

$$\mathbf{x} \models \exists\varphi \quad \Leftrightarrow \quad \exists\sigma \in \mathcal{S}(\mathbf{x}), \sigma \models \varphi$$

$$\mathbf{x} \models \forall\varphi \quad \Leftrightarrow \quad \forall\sigma \in \mathcal{S}(\mathbf{x}), \sigma \models \varphi$$

$$\sigma \models \mathbf{X}\Phi \quad \Leftrightarrow \quad \mathbf{x}^1 \models \Phi$$

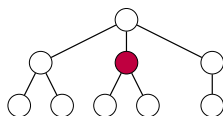
$$\sigma \models \Phi_1 \mathbf{U} \Phi_2 \quad \Leftrightarrow \quad \exists k \in \mathbb{N}_0, \mathbf{x}^k \models \Phi_2 \wedge \forall j < k, \mathbf{x}^j \models \Phi_1$$

$$\sigma \models \mathbf{F}\Phi \quad \Leftrightarrow \quad \exists k \in \mathbb{N}_0, \mathbf{x}^k \models \Phi$$

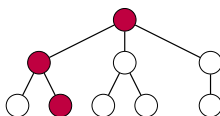
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CTL Visually

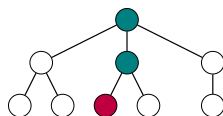
$\exists F_{red}$



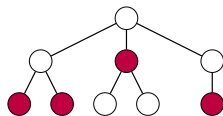
$\exists G_{red}$



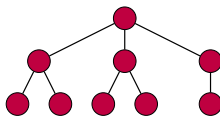
$\exists teal U_{red}$



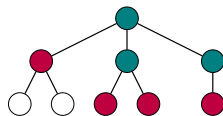
$\forall F_{red}$



$\forall G_{red}$



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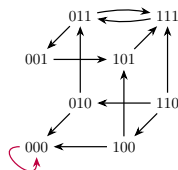


CTL Example

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EXAMPLES:

- $\forall \mathbf{F}(\neg \mathbf{x}_1)$ – “Eventually, variable 1 will be inactive”; \mathcal{B}^3
- $\forall \mathbf{G}(\mathbf{x}_3)$ – “Variable 3 always stays active”; $\{001, 101, 111, 011\}$
- $\exists \mathbf{F}(\forall \mathbf{G}(\mathbf{x}_3))$ – “There exists a path to a state in which variable 3 is active and cannot be deactivated”; $\mathcal{B}^3 \setminus \{000\}$
- $\forall \mathbf{G}(\exists \mathbf{F}(\neg \mathbf{x}_2))$ – “Along any path, it is always possible to deactivate variable 2”; \mathcal{B}^3
- $\exists \mathbf{x}_1 \mathbf{U} \mathbf{x}_3$ – “There exists a path along which variable 1 stays active until variable 3 becomes active”; $\mathcal{B}^3 \setminus \{000, 010\}$

SYNTAX:

$$\begin{aligned}\Phi &::= \top \mid p \in P \mid \neg\Phi \mid \Phi_1 \wedge \Phi_2 \mid \exists\varphi \mid \forall\varphi \\ \varphi &::= \Phi \mid \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \mathbf{X}\varphi \mid \varphi_1 \mathbf{U} \varphi_2\end{aligned}$$

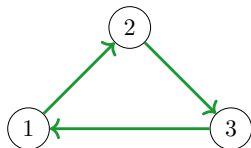
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Fairness

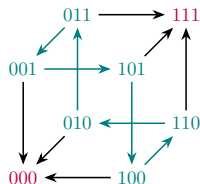
EXAMPLE:



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$$f_2(\mathbf{x}) = \mathbf{x}_1$$

$$f_3(\mathbf{x}) = \mathbf{x}_2$$



Fairness constraints are put in place to make sure “everybody gets their turn”.

Different fairness constraints are used, depending on the application scenario, but the general intuition is that if a transition can be taken infinitely often along a run, then it will eventually be traversed.